Runeword number	Rune name	Item type(s)	Order of Runes	Effects
1	Aegirs Wrath	shield	8, 2, 20	Resist cold 40%, +15 min and max dmg, 20% faster run/walk, 100% extra gold
2	Balders Wit	Axe, club, pole, hammer	19, 23, 5, 12	Prevent monster heal, slows target by 15%, 30% chance of blind, attacker takes damage of 15
3	Odins Battle Helm	helm	32, 25, 30	+50 cold damage over 5 sec, absorb cold 15%, +1 to all skills, +30 to vitality
4	Freyjas Beauty	Axe, club, hammer	1, 3, 13, 15, 16	+15 to dex, +15% to health, 30% chance of open wounds, 20% faster attack speed, 20% faster hit recovery
5	Heimdalls Destruction	helm	6, 7, 8	90% more gold, regenerate health +15, cannot be frozen, +50 fire dmg
6	Skadis Coldness	Club, hammer, mace, staff	25, 20, 19	+1 to sorc skills, 50% chance to freeze target, 25% damage taken goes to mana, +30 cold damage over 5 sec, resist cold 100%
7	Njords Storm	Spear, axe, sword	10, 17, 13, 18	20% increased attack speed, 30% faster run walk, 40% chance deadly strike, +30 lightning dmg, reduce target defense by 15%
8	Tyrs Fenris	Spear, wand	25, 29	+1 to necro skills, repair durability every 5 sec, 10% mana steal, reduce dmg by 15%, absorb magic 15%
9	Baldrs Siege	Any weapon	9, 3, 21	Increase defense by 47%, resist fire 30%, resist lightning 30%, 10% faster run/walk
10	Friggas Wind	Missile, melee	4, 9, 17	+1 to amazon skills, 40% chance of crushing blow, 50% chance of deadly strike, 50% chance of pierce
11	Hels Fire	Any weapon	31, 32, 33, 28, 29, 30	+100 fire dmg, resist fire 100%, resist fire max +20, +1 to barb skills
12	Lokis Blood	helm	3, 27, 23	10% life steal, 50-100 poison dmg over 10 sec, resist poison 50%, 30% faster hit recovery
13	Forsetis Judgement	shield	10, 9 ,16 ,22	30% faster hit recovery, 30% faster cast rate, 30% faster block rate, 30% increased attack speed
14	Hods Blindness	tors	3, 9, 13, 6	100% chance to blind, slows target by 15%, 30% chance of open wounds, +30 to life
15	Nannas Moon	Any weapon	30, 20	Reduce target defense by 50, 100% increased dmg, 50% better chance to find magic items, 100% extra gold

16	Hildrs Battle	Any weapon	1, 2, 3, 4	Increase defense by 10%, +50 to attack rating, 10% chance to freeze target,
17	Bils Weaving	Axe, sword, pole	3, 19, 27	Reduce dmg by 30%, 1-150 lightning dmg, half-freeze duration, +25 to energy
18	Bolthorns Frost	Melee	4, 14, 24, 31, 13	120% increased dmg, 40-50 cold dmg over 5 sec, absorb cold 25%, resist cold 100%
19	Dellings Brightness	helm	11, 3, 31	+1 to all fireskills, 20-60 lightning dmg, absorb lightning 20%, resist lightning 40%, 300% extra gold
20	Eirs Health	helm	14, 20, 4	Regenerate health +25, 15% life steal, indestructible
21	Hermods Swiftness	shield	18, 14, 5	Slows target by 70%, 70% chance to freeze target, 30% faster run/walk, 30% faster block rate
22	Ultima Valhalla	Any weapon	31, 32, 33	+2 to all skills, 180% increased dmg, ignore targets defense, reduce dmg by 50%, 50-100 fire dmg, resist all 50%